

Mitsubishi F-2A Texture Package

Info and Installation



Original models and skins by JanHas: www.janhas.net
Mitsubishi F-2A skins by Jinro88

This texture package is for the JanHas F-16C Block 50 LVN2, available for download at <http://www.launchvipers.com/bms.html> (**F-16CJ block 50 package v2**).

This package includes four 2048x2048 texture sets:

-3rd Tactical Fighter Squadron; Misawa AB

Tail No. 83-8505

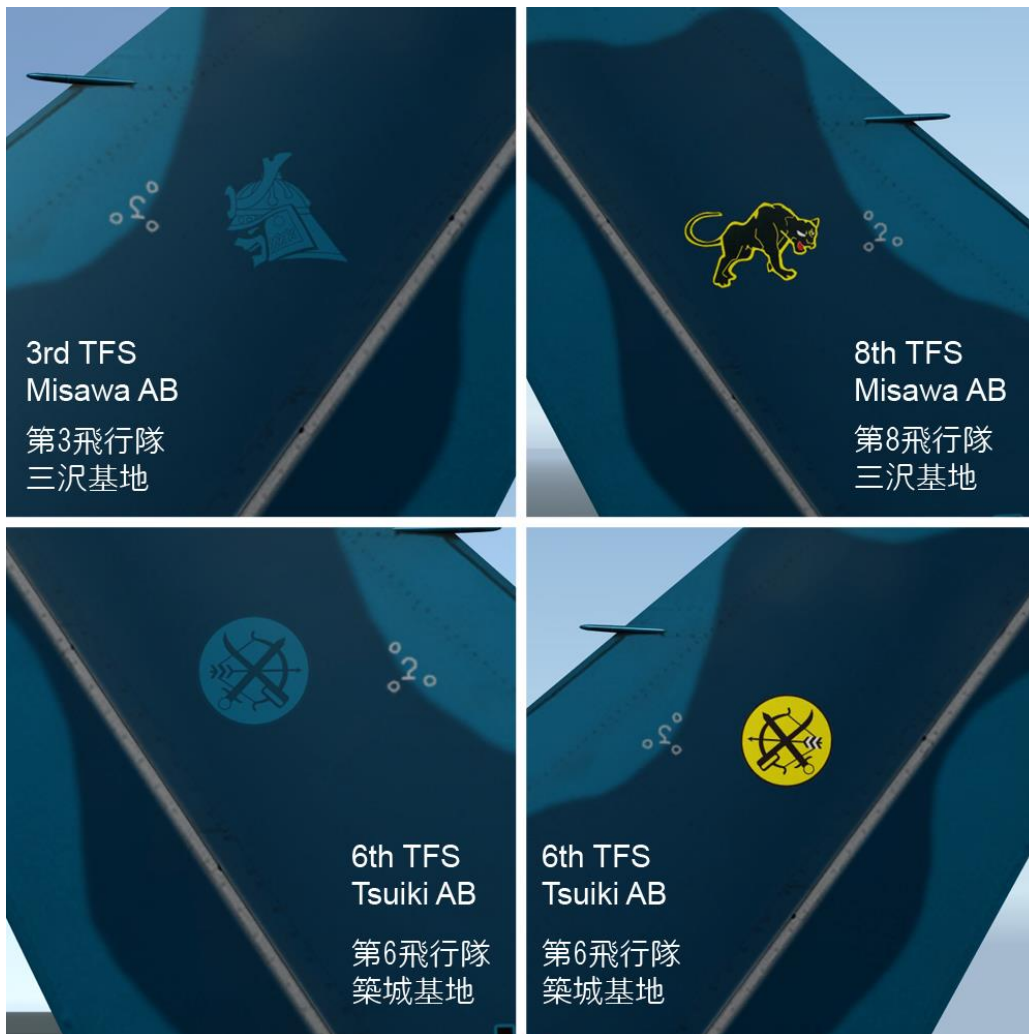
-8th Tactical Fighter Squadron; Misawa AB

Tail No. 03-8504

-6th Tactical Fighter Squadron; Tsuiki AB (Hi-visibility version)

-6th Tactical Fighter Squadron; Tsuiki AB (Lo-visibility version)

Tail No. 13-8519



The skins will replace texture Set #1, #2, #3, and #4. Set #5 and #6 share nose textures and I advise against replacing those textures.

Also included in the package are optional textures:

Original BMS models

- 300gal tank
- 600gal tank
- Pylon and LAU-129
- TER

JanHas models (models not included)

- 300gal tank
- LAU-129

WARNING: Optional textures affect all pylons and fuel tanks for all F-16 aircraft!!!!

Installation

1. Make a backup of your KoreaObj folder:
/Falcon BMS 4.32/Data/Terrdata/objects/KoreaObj
2. Copy, paste, and overwrite the .dds files from the folders in this package to your KoreaObj folder